

Alyse Webb

Interaction Designer

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I am particularly passionate about design that educates, and exists at the intersection of the digital and physical world.

Experience

Myant, UX/UI Designer

October 2017 - Present

Myant creates smart textiles that aim to change healthcare and everyday life. I am the main UX and UI designer of their apps, and also assist with other digital & graphic design.

TranQool, Designer

Sept 2015 - Mar 2017

TranQool is a digital mental health platform for finding therapists and having video sessions online. Work included website design, illustration, animated videos, and print assets.

ZeMind Studios, Designer

Feb 2013 - Sept 2017

ZeMind makes games for iOS and Android as well as producing applications for other clients. I designed and developed their websites and have assisted with UX design of several applications.

Swift Digital, Account Manager

September 2010 - June 2012

Before returning to school to study design, I worked as an Account Manager. I was the liaison between the client, and the designers and developers for creating email campaigns, e-newsletters and events.

Education

Interaction Design and Development

2014-2017

George Brown College (Canada)
2014-2017

B.A. in Psychology, Government & International Relations

2008-2011

University of Sydney (Australia)

Design Skills

Prototyping (Sketch + Invision)	●●●●●
Research & Testing	●●●●●
Adobe Photoshop CC	●●●●●
Adobe Illustrator	●●●●●
Web Design + html & css	●●●●●
Coding (Javascript + PHP)	●●●●●
Motion (After Effects)	●●●●●

Interests

When I'm not designing, I'm most likely reading, making travel plans, playing a video game, walking my dog, visiting a museum, or eating noodles.